EVERETT PUBLIC SCHOOLS EVENT SUPPORT PERSONNEL SALARY SCHEDULE

EFFECTIVE NOVEMBER 9, 2021

STADIUM

POSITION	VARSITY	JUNIOR	C-TEAM/	SET
	Per Game	VARSITY	FRESHMAN	UP/BREAK
		Per Game	Per Game	DOWN
Event Coordinator – Football	\$70	\$30	\$30	\$45
Event Coordinator – Soccer	\$50	\$25	\$25	\$35
Event Coordinator – Track	\$85			\$35
Track & Field Officials*	\$45			
Ticket Seller	\$50	\$25	\$15	
Ticket Collector/Pass Gate	\$45	\$25		
All Other Event Support Personnel	\$45	\$25	\$15	

^{*}If the individual track event exceeds 3 hours, the track official will receive an additional \$10.

HIGH SCHOOL

POSITION	VARSITY	JUNIOR	C-TEAM/
	Per Game	VARSITY	FRESHMAN
		Per Game	Per Game
			(if prior to JV game)
Event Coordinator – Basketball	\$55	\$25	\$15
Event Coordinator – Volleyball	\$45	\$25	\$15
Event Coordinator – Wrestling	\$45	\$25	
Ticket Seller	\$40	\$25	\$15
Ticket Collector/Pass Gate	\$35	\$25	
All Other Event Support Personnel	\$35	\$25	\$15

MIDDLE SCHOOL

POSITION	GAME 1	GAME 2	
Event Supervisor**	\$40	\$10	
All Other Event Support Personnel	\$15	\$15	
** A middle school event supervisor working simultaneously occurring events will be noid one			

^{**}A middle school event supervisor working simultaneously occurring events will be paid one fee.

STADIUM RENTAL BY AN OUTSIDE USER GROUP

POSITION	STADIUM	BASEBALL	LINCOLN
		STADIUM	FIELD
District Approved Supervisor	\$28/Hour	\$28/Hour	\$28/Hour
All Other Event Support Personnel	\$ 20/Hour	\$20/Hour	\$20/Hour

OUT OF SEASON SUMMER CAMP INSTRUCTOR

\$25/Day*

Note: In order to earn each level of pay, the assigned worker must be in working mode at least 45 minutes prior to the start of the game. For instance, the ticket seller must begin selling tickets at least 45 minutes prior to the JV start time in order to be paid for the JV level stipend.

Event Support Personnel include, but are not limited to, the following assignments: Announcer, Security/Crowd Supervision, Line Judges, Scorekeeper, Timekeeper, Libero Tracker, other.

^{*} Paid from proceeds earned from the camp